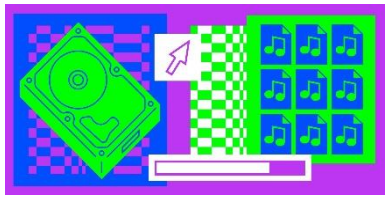
# YEAR 6 Computing - Knowledge Organiser

## Focus: Digital Music



## Overview:

In Computing this half-term, we will be focusing on Digital Music. We will explore how music can be created digitally, how it is used and look at its benefits.

## Key Vocabulary:

Pitch
Tempo
Reverb
Layers
Exploration
Sound effects
Genre
Edit
Loop
Repeat

Spotify

## What to expect in lessons:

**1** To understand the benefits of Digital Music and explore where Digital Music is used.

**2** To explore and experiment with all of the features on Garage Band

**3** To experiment with layering and then putting all of the sounds together.

**4** To create the song 'Three Little Birds' by following a set of instructions.

**5** To create musical pieces to accompany different cartoon sketches.

**6** To pick your favourite song and try and recreate it using Garageband.

## Key Skills:

**I Can…**

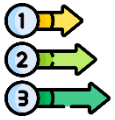
- Explain the benefits of Digital Music ☐
- Layer a range of different instruments ☐
- Create music based on visual prompts. ☐

## Skills you can draw upon to help in this topic…

The creative skills that you use everyday within your lessons.

Your understanding of different iPad functions.

Your knowledge of different musical terms that you have learnt during Audacity.



Your ability to listen, follow and apply instructions accurately.

## Did you know…

Spotify has 551 million active digital listeners each month!

## Software For Extra Practice:

Garageband is available on all Apple branded products – If you don't have an apple device, your teacher may be able to organiser some extra practice time in school with the iPads.

## Websites For Extra Support:

Scan QR Code